

GCSE Drama Exam Content

The table below outlines all the information that will be covered in the GCSE drama exams. It is vital that you are revising this information from this point forward. This will allow you to be as prepared as possible.

Exam – Friday 8th May PM (80 marks) Answer Questions 1, 2, 3 4, all of 6 (Blood Brothers) and then question 14!)

A. Knowledge and understanding of Drama (4 marks)		B. Blood Brothers (44 marks)	C. Live Theatre Review (Frankenstein)
<u>Non-Performer roles:</u> <ul style="list-style-type: none"> Playwright Actor Understudy Director Stage Manager Theatre manager Technician Sound Designer Lighting Designer Set Designer Costume Designer Puppet Designer <p><i>Knowledge and understanding required for the roles above:</i></p> <ul style="list-style-type: none"> Activities each may undertake on a day-to-day basis Aspects of the rehearsal/performances process each is accountable for 	<u>Staging</u> <p>Stage positionings:</p> <ul style="list-style-type: none"> Upstage (Left, Right, Centre) Downstage (Left, Right, Centre) Centre Stage <p>Stage configurations:</p> <ul style="list-style-type: none"> Theatre in the round Proscenium Arch Thrust stage Traverse End on Promenade 	<u>Characteristics of Blood Brothers:</u> <ul style="list-style-type: none"> Genre, Structure Characters Style Sub-text Characters motivations and interactions The creation of mood and atmosphere The development of pace and rhythm Dramatic climax Stage directions The practical demands of the text <p><u>Social, Cultural and historical contexts:</u></p> <ul style="list-style-type: none"> The social, cultural and historical context of Blood Brothers Theatrical conventions of the period that Blood Brothers was created <p><u>How meaning is interpreted and communicated:</u></p> <ul style="list-style-type: none"> Use of performance space and spatial relationships on stage The intended relationship between characters and audience Design fundamentals such as scale, shape, colour and texture The design of props, and design of sets (for each location) The design of costumes including hair and makeup, The design of lighting such as direction, colour, intensity and special effects The Design of sound such as direction, amplification, music, sound effects Performers vocal interpretation of a character: Accent, volume, pitch, timing, pace, intonation, phrasing, emotional range, delivery of lines, Performers physical interpretation of a character: Build, age, height, facial features, movement, posture, gesture, facial expression 	<p><u>Knowledge and understanding of:</u></p> <ul style="list-style-type: none"> Plot Characters Specific features of the style/ genre of the production The context of the play <p><u>Characteristics of Frankenstein:</u></p> <ul style="list-style-type: none"> Sub-text Characters motivations and interactions The creation of mood and atmosphere The development of pace and rhythm Dramatic climax Stage directions The practical demands of the text <p><u>Context:</u></p> <ul style="list-style-type: none"> The social, cultural and historical context of Frankenstein <p><u>How meaning is interpreted:</u></p> <ul style="list-style-type: none"> The intended relationship between characters and audience Performers vocal interpretation of a character: Accent, volume, pitch, timing, pace, intonation, phrasing, emotional range, delivery of lines, Performers physical interpretation of a character: Build, age, height, facial features, movement, posture, gesture, facial expression How the play has been interpreted in the production and the message being communicated The skills demonstrated by the performers and how successfully meaning was communicated to the audience